

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
NAT
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> : 15-18 HCP; Responses as opening 1NT
4 <sup>th</sup> : If op. is minor: 11-14 Resp. as. op. 1NT
If op. is major: 15-17 Resp. as. op. 1NT
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Pre-emptive or two style Ghestem
(1♣) – 2♣: ♣; (1♣) - 2♦: majors – 2NT : lowest
(1♣) – 3♣: ♦/♠; (1x) - 2NT : lowest; (1x) - 3♣: highest
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Two suiter style Ghestem
(1♣) – 2♣: ♣; (1♣) - 2♦: majors – 2NT : lowest
(1♣) – 3♣: ♦/♠; (1x) - 2NT : lowest; (1M) - 3♣: highest
(1M) – 2M:extr ; (1♦) - 2♦: M, (1♦) - 3♣:extremes (1♦)-3♦:stop ask
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2♣:4+♥/♠; 2♦: one M; 2♥/♠: 5crd♥/♠ + m; 2NT: 5-5 m
Dbl : 5m+4M or 6+m or 17+ hcp, 4 <sup>th</sup> : 2♣:4+♥/♠; nat
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Vs 2♦ (multi): 2♥/♠: short in ♥/♠ op.values;
dbl : 3+ crd in M op.values; 2NT: nat
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
1♦ : one M; 1♥/♠: ♥/♠+ m under 13 hcp.
1NT: both m; dbl: both M under 13 hcp, Jump over calls : weak
With up to 13HCP: pass . Pass and then dbl: 15-17
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
NS in 1 level: FIR; rdbl: 10+; 2 NT (9)10-12 + fit

LEADS AND SIGNALS					
<b>OPENING LEADS STYLE</b>					
	Lead	In Partner's Suit			
Suit	4th				
NT	4th				
Subseq					
Other: 2 <sup>nd</sup> from 3 or more low cards					
AQ10 : asks for UB or count; KJ : asks for continuing the suit or not					
<b>LEADS *** vs NT _--- vs SUIT CONTR.</b>					
<b>AK</b>	<b>KQ</b>	<b>QJ</b>	<b>J10</b>	<b>10X</b>	<b>XX</b>
<b>AKx</b>	<b>KQx</b>	<b>QJx</b>	<b>J10x</b>	<b>10<sup>9</sup></b>	<b>xXX</b>
<b>AkJx</b>	<b>KQxx</b>	<b>QJ10x</b>	<b>J10<sup>98</sup></b>	<b>10<sup>9</sup>x</b>	<b>xXXX</b>
<b>AKJ10x</b>	<b>KQJx</b>	<b>KQ10x</b>	<b>KJ10<sup>9</sup></b>	<b>9<sup>8</sup>x</b>	<b>xXXX</b>
<b>AQJ10</b>	<b>KJ10x</b>	<b>KQ10<sup>9</sup>x</b>	<b>K10<sup>98</sup></b>	<b>10XX</b>	
<b>AJ10x</b>	<b>KxxX</b>	<b>QxX</b>	<b>JxX</b>	<b>10XXx</b>	
<b>KJxXx</b>		<b>QxxX</b>	<b>JxxX</b>	<b>10XXxX</b>	
<b>KxxXxx</b>		<b>QxxXx</b>	<b>JxxXx</b>		
<b>SIGNALS WHEN FOLLOWING SUIT OR DISCARDING</b>					
D = Discouraging E= Encouraging S= Suit Pref. 1= odd, 2 = even					
	High	Low	Odd	Even	
SUIT					
On part.lead	D1	E2	(S)	(S)	
On decl.lead	1	2			
Discarding	D	E			
NT					
On part.lead	D1	E2			
On decl.lead	1	2			
<b>PETERSMITH</b>					
<b>DOUBLES</b>					
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>					
Lightener; Negative; Maximal; Responsive; Support					
DOPI/ROPI, EXCLUSION					

W B F CONVENTION CARD	
<b>CATEGORY: NATURAL- GREEN</b>	
<b>NCBO: GREECE</b>	
<b>PLAYERS: MAMIDAKI- DOGANI</b>	
<b>EVENT : ALL EVENTS</b>	
<b>SYSTEM SUMMARY</b>	
<b>GENERAL APPROACH AND STYLE</b>	
5CRD MAJORS, 5CRD D exp 4441, 1NT: 6-10	
1NT over 1M : FIR	
1NT openings (14)15-17 HCP (5crd M, 6crd m, sing: possible)	
2/1 : GF	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>	
2♣ : strong (22+ HCP or 3 ½ losers)	
2♦ : 3-7 6CRD M any shape	
2♥ : 8-11 (12) 6CRD any shape	
2♠ : 8-11 (12) 6CRD any shape	
3NT: Gambling (1 <sup>st</sup> , 2 <sup>nd</sup> no outside value)	
VS 3NT Gambling: 4♣/5♠:p/c, 4♦: solo ask,4♥/♥ NAT	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
1NT – dbl – pass: to play, -rdbl: 5cmor 5-5MM, -2♣: avoids 1nt doubled, 2♦/♥:transfer, 2♠/2NT: trsf to ♣/♦ constr.	
<b>IMPORTANT NOTES</b>	
Double Check back stayman; Wolf sing off: 5NT grand slam try	
4 <sup>th</sup> suit forcing; neg dbl against overcall in NT;	
RKCB (1430), Optional(4)	
<b>PSYCHICS: Rare</b>	



## SUPPLEMENTARY NOTES DOGANI-MAMIDAKI

### 1Minor

1♣/♦-1♥/♠-4♣/♠=6card ♣/♦ + 4♥/♠

1♣-2♥/♠=(2♥=5+♠-4+♥, 4-8hcp, 2♠=5+♠-4+♥, 9-11hcp)

-2NT= relay -3♣= 6+♣, no M -3♦= 6+♣, 4♦, F1 -3♥/♠= invitational -3NT= to play

#### After 1♣-2♥/♠-2NT

3♣= 5♠-4♥-3♦-1♣, 3♦= 5♠-5♥, 3♥= 6♠-4♥, 3♠= 5♠-4♥-3♣-1♦, 3NT= 5♠-4♥-2♦-2♣

1♦-2♥/♠-

2NT= relay, 3♣= 5+♦-5♣, no M, 3♦= 6+♦, 3♥/♠= invitational, 3NT= to play

#### After 1♦-2♥/♠-2NT

3♣= 5♠-4♥-3♦-1♣, 3♦= 5♠-5♥, 3♥= 6♠-4♥, 3♠= 5♠-4♥-3♣-1♦, 3NT= 5♠-4♥-2♦-2♣

#### Inverted Minor

1m-2m=GF, 1♣-2♦= ♣ fit inv, 1♦-3♣= ♦ fit inv

1♣-(P)-1♥-(P)-2♣-(P)-

2♦= Relay, gf, 2♣= Gf 5♥-4♣, 3♦= 5♦-5♥, GF (!), 3♥= nat limit, 3♠= ♣ fit, splinter, gf

1♣-(P)-1♠-(P)-2♣-(P)-

2♦= Relay, gf, 3♦/♥= 5♦/♥-5♠, GF (!), 3♠= nat limit, 4♣= optional, 4♦/♥= ♣ fit, splinter, gf

1♦-(P)-1♥-(P)-2♦-(P)-

2♠= Gf 5♥-4♣ or ♠ stopper, 3♣= Gf, asks for ♠ stopper (or 3c♥), 3♥= nat limit, 3♠= ♣ fit, splinter, gf

1♦-(P)-1♠-(P)-2♦-(P)-

2♥= values or 4c suit GF, 3♣= values, 3♥= 5♥-5♠, GF (!)

SUBCASES MINOR OPENINGS: 1m-(1NT)-2♣= 4-4 MS 8+, 1♣-1M-3♦= M fit, 8-19 bal

### 1MAJOR

1M-2M= Constructive fit, 1M-1nt= F1, 1M-2x= GF, 1♠-3♥= fit♠, ♥ splinter 9-11, 1♥-3♠= fit♥, ♠ splinter 9-11

#### JACOBY 2NT (1M-2NT)

3♣/♦/OM= solo, 3M= 16+, If anyone bids 3NT= MINIMUM HAND, 4♣/♦/OM= good 5card, 4M= Very bad onener

#### 2WAY CHECKBACK STAYMAN

##### 1. After 1♣-1♦-1NT responder bids:

-2♣= transfer to 2♦ Includes all invitational hands + sign off to 2♦, -2♦= gf hands, -2♥/♠= natural 5d-4♥/♠, gf, -2NT= transfer to 3♣, sign off to 3♣ hands or slam try with minor interest, -3cl= 5♣-5♦ gf, -3♦= 6card, inv, -3nt= to play

##### After 1♣-1♦-1NT-2♦ (gf) opener bids:

-2♥/♠= values, -2NT= nat, balanced After which responder can bid: 3♣= ♣ fit, gf, 3♦= 6card ♦, gf, 3♥/♠= ♣ fit, splinter ♥/♠, 3NT= to play, -3♣= 5card♣, good suit, -3♦= 4card ♦

##### 2. After 1♣-1♥-1NT (denies 4card♠) responder bids:

2♣= transfer to 2♦, Includes all invitational hands + sign off to 2♦, -2♦= gf hands, -2♥= natural to play, -2♠= 6card ♥- 5card ♠, gf, -2NT= transfer to 3♣, sign off to 3♣ hands or slam try with minor interest, -3cl= 5♣-5♥ gf, -3♦= 5♦-5♥ gf, -3♥= 6card ♥, invitational, good suit, -3♠= long ♥, autosplinter, -3nt= to play, -4♣/♦= long ♥, autosplinter, -4♥= to play, -4♠= long ♥, exclusion, 0/3, 1, 2 without Q, 2 with Q answers

##### After 1♣-1♥-1NT-2♦ (gf) opener bids:

-2♥= 3 card ♥ (All other bids deny 3card ♥)

##### After 1♣-1♥-1NT-2NT-3♣ (3♣ sign off or slam try with minor fit+) responder bids:

-3♦= 4 card ♥-5card♣- ♦ splinter, -3♥= 5card♥ - 4 card♣ - 2card♦ - 2card♠, -3♠= 4 card♥- 5card♣- ♠ splinter, -3NT= 4card ♥ - 5card♣- 2card ♥-2card♠

##### 3. After 1♣-1♠-1NT responder bids:

2♣= transfer to 2♦ Includes all invitational hands + sign off to 2♦, -2♦= gf hands, -2♥= natural 5card ♠ -4 card ♥, to play, -2♠= to play, -2NT= transfer to 3♣ sign off to 3♣ hands or slam try with minor interest, -3♣/♦/♥= 5♣/♦/♥-5♠ gf, -3♠= 6card ♠, invitational, good suit, -3nt= to play, -4♠/♦/♥= long ♠, autosplinter ♣/♦/♥, -4♠= to play

After 1♣-1♠-1NT-2♦ (gf) opener bids:

-2♥= 4 card ♥, can have 3card ♠, -2♠= 3card ♠, denies 4 card, -2NT= nat, balanced, denies 3card ♠, denies 4 card ♥, 5card♣ good suit, -3♠= 5card♣, good suit, -3♦= 4card ♦

After 1♣-1♠-1NT-2NT-3♣ (3♣ sign off or slam try with minor fit+) responder bids:

-3♦= 4 card♠-5card♣-♦ splinter, -3♥= 4 card♠-5card♣-♥ splinter, -3♠= 5card♠- 4 card♣- 2card♦- 2card ♥, -3NT= 4card♠, - 5card♣- 2card ♥-2card♦

Wolf sign off (1m-1x-2NT)

1♠-1♥-2NT

1♠-1♥-2NT-3♣= Transfer to 3♦, 1♠-1♥-2NT-3♦= 5+♥- 4+♦, gf, 1♠-1♥-2NT-3♥= 5+♥ gf, 1♠-1♥-2NT-3♠= 5+♥- 4+♠, gf, 1♠-1♥-2NT-4♣= optional, 1♠-1♥-2NT-4♦= 6+♥, ♦ splinter

AFTER 1♠-1♥-2NT-3♣-3♦

3♥= sign off, 3♠= 4♥-4♠, gf

Drury Fit

After P-(P)-M-(P)-2♣-(P) = 3c fit, 2♦= 14+hcp, any, 2M= min hand, to play

After P-(P)-M-(P)-2♦-(P) = 4c fit 2M= min hand, to play

1NT (1)

- 1) 1NT - 2♣ = stayman, e) 1NT-2NT = transfer for ♦
- a) 1NT - 2♣- 2♦ - 2♥ = 4♥+4♠, or 5/4 Ms pass or correct
- 1NT - 2♣- 2♦ - 2♠ = invitational 5♠+4♥
- 3♣ = restayman
- 1NT - 2♣- 2♥ - 2♠ = 4c.♠, invitational, 8-9p.
- 1NT - 2♣- 2any - 2NT = invitational, doesn't promise a Major (M)
- 1NT - 2♣-2♥/♠ - 3♦ = -5c.m.+4c.om, GF
- 3♣ = restayman
- 1NT - 2♣- 2♦ - 3♥/♠ = smolen, 4c.♥/♠ + 5c.the other M
- 1NT - 2♣- 2M - 3♣ = restayman
- 1NT - 2♣- 2♦ - 4♥/♠ = texas, both Ms 4/6, texas to the longest
- b) 1NT - 2♦-2♥ = to play
- 1NT - 2♦-2NT = 4c. ♥, maximum, 3-4-3-3
- 1NT - 2♦-2♠/3♠/3♥ = maximum, 4c.♥, doubleton in ♠/♣/♦, not more than Kx in doubleton
- c) 1NT - 2♥-2♠ = to play
- 1NT - 2♥-2NT = max. 4c.♠, 4-3-3-3
- 1NT - 2♥-3♠/3♦/3♣ = max. 4c.♠, doubleton in ♣/♦/♥ as above
- d) 1NT - 2♠ = transfer for ♣
- 1NT - 2♠ -2NT = max. + fit ♣, 3c+ (maxi maxi)
- 1NT - 2♠ 3♣ = min. even with fit, maybe no fit(mini mini)
- SO 1NT - 2♠, 2NT - 3♥/♠/♣ = solo ♥/♠/♣, 1NT - 2♠, 3♣ - 3♥/♠/♣ = values ♥/♠/♣
- e) 1NT - 2NT = transfer for ♦
- 1NT-2NT- 3♣ = max. fit, 3c+♦ (maxi maxi)
- 1NT-2NT- 3♦ = min. even with fit, maybe no fit(mini mini)
- SO 1NT - 2NT- 3♣ - 3♥/♠/NT = solo ♥/♠/♣, 1NT - 2NT- 3♦ - 3♥/♠/NT = values ♥/♠/♣
- 1NT - 3♣= 5/5 ms weak, 1NT - 3♦ =5/5 ms GF, 1NT - 3♥/♠ =5/4 ms, solo♥/♠, 3c. other Major
- 1NT - 2♦-2♥ - 2♠ =5/5 Ms, invitational (Kxxxx,Kxxxxx)
- 1NT - 2♥- 2♠ - 4♥ =5/5 Ms, signoff, to play in one Major
- 1NT - 2♥- 2♠ - 3♥ =5/5 Ms, strong, slam try

After 1NT (dbl)

Pass = to play, Rdbl= 5♣ or 5♦ OR 5♥+5♠ (opener always bids 2♣) If responder has both M she bids 2♥, 2♣ = doesn't want to play 1NT doubled, 2♥/♠ = transfer for ♥/♠, 2♠ = transfer for ♣, constructive, 2NT = transfer for ♦, constructive

After 1NT - (dbl) - 2♣ -(P) Any = 5c. suit

After 1NT - (dbl) - 2♣ -(P)-P(dbl), 2♦ = ♦+♥ (4card), 2♥ = ♥+♠ (4card), Rdbl= ♦+♠ (4card)

After 1NT - (dbl) - 2♣ -(Dbl): Opener: Pass= 3+♠, Rdbl= 2♠, 2♦/2♥/2♠= 5card

(If opener passes or rdbles, responder bids as: 2♦ = ♦+♥ (4card), 2♥ = ♥+♠ (4card), Rdbl= ♦+♠ (4card)

After 1NT - P - P - DBL, Opener 2any=5card,

After 1NT - (P) - P - (DBL)-P-(P), Pass = to play, Rdbl = 5♣ or 5♦ OR 5♥+5♠ (opener always bids 2♣) If responder has both M she bids 2♥, 2♣ = doesn't want to play 1NT doubled, 2♦/♥ = transfer for ♥/♠  
RESTAYMAN 1NT-(P)-2♣-(P)-2Any-(P)-3♣ = Restayman

1NT-(P)-2♣-(P)-2♦-(P)-3♣-(P), -3♦=1m 4c. Resp asks 3♥ which m, Opener bids 3♠/NT=♣/♦, -3♥= 5♣c, -3♠= 5♦c, -3NT= both ms 4c

1NT-(P)-2♣-(P)-2♥-(P)-3♣-(P), -3♦= 1m 4c. Resp asks 3♥ which m, Opener bids 3♠/NT=♣/♦, -3♥= 5♥c, -3♠= Both Ms, -3NT= 3-4-3-3

1NT-(P)-2♣-(P)-2♠-(P)-3♣-(P), -3♦= 1m 4c. Resp asks 3♥ which m, Opener bids 3♠/NT=♣/♦, -3♠= 5♣c, -3NT= 3-4-3-3

After 1NT-(P)-2♣-(Dbl), Pass= No ♣ stopper, Any bid= ♣ Stopper, (natural stayman responses)

If 1NT-(P)-2♣-(Dbl)-P-(P), Rdbl= Stayman inv+, 2♦= 4c♦+ 1M, 2♥=Both Ms (garbage)

If 1NT-(P)-2♣-(Dbl)-P-(P)-Rdbl(P) Opener bids: 2♦= no 4M, No ♣ stopper, 2♥=4c♣, No ♣ stopper, 2♠=4c♥, No ♣ stopper, 2NT= Both M, No ♣ stopper

Resp bids: -3♠=transfer to 3♥, -3♦=transfer to 3♠, 3♥/♠= to play, inv

### AFTER OPPTS 1NT OPENING

X= 5m-4M 12+ or 6+♦ or 16+, 2♣= Ms, 2♦= 1M 6+, 2♥/♠= 5♥/♠- 5m, 2NT= ms, 3x= preemptive

### 2NT OPENING

3♣= Stayman, 3♦/♥= transfer

AFTER 2NT-3♦/♥, 3♥/♠= doesn't have fit, 3nt= has M fit, 3♠= transfer to 3NT, 4♣=gerber, 4♦/♥= Texas, 4♠= 4♣-4♦, slam try, 4NT= quantitative, 5♣/♦= to play

AFTER 2NT-3♠-, 4♠= 4♣-4♦ max hand

AFTER 2NT-3♠-3NT, 4♣/♦= 6+♣/♦, Optional, 4♥/♠= 5♣-5♦, solo ♥/♠, 4NT= 5-4-2-2

AFTER 2NT-3♠-3NT-4NT, 5♥/♠= Bid your longest suit, grand slam try, 5NT= Bid your longest suit, slam try, 5♣= 5♣-5♦ weak hand

### PREEMPTIVE BIDS

2♦ OPENING= Weak in 1M 3-7, hcp, 2♥/♠= p/c, 2NT= ask

2♦-2NT=-relay,(3♣=min+♥, 3♦=min+♠,3♥/♠=max ♥/♠), 3♥/♠= p/c, 4♣= bid your M with trsfr, 4♦= bid your M, 4♥=p/c, 4♠= to play

2♥/♠OPENING= 6card 8-11hcp, 2♥/♠ - 2NT=relay,

AFTER 2♥/♠ - 2NT, 3♣= 6M-3-3-solo or 7-3-2-1any, then 3♦ asking=3♥ solo ♣, 3♠ solo♦,3NTsolo other M, 3♦= no solo, 3♥= 6M+4♣, 3♠= 6M+4♦, 3NT= 6M+4other M, 4m = 6M + 5m, 4M = 7-2-2-2

AFTER 2♦-(x)-, Pass= 4+♦, RDbl= lead ♣, 2♥/♠= p/c, 3♥/♠= p/c, 4♣= bid your M with trsfr, 4♦= bid your M, 4♥=p/c, 4♠= to play

AFTER 3♣-(P)-3♦ = stayman for 3c M, 3♥= 3card, (resp bids 3♠/4♣/4♦= cue, with♥ fit), 3♠= 3card, (resp bids 4♣/4♦/4♥= cue, with♠ fit), 3NT= no 3card, 4♣= both 3card M, 3♣-(P)-3♥/♠ = 6card+, gf

### LEAPING MICHAELS

*When opponents bid 2M weak ->4m= strong 2 suiters m+Other M*

Ex, 2♠-(4♣), 2♦-(p)-2♥-(p)-p-(4♠),

*When opponents bid 2♦ weak in M 2♦-(x) = 14+, 3+♥, 3+♠*

When opponents bid 3x, 3♣/♦-(4♣/♦) = MS, 3♥-(4♥)= ♠+m (4nt m ask), 3♠-(4NT)= 2suitsers ANY

When WE bid 3x, 3♣-(P)-3♦ = stayman for 3c M, 3♥= 3card, (resp bids 3♠/4♣/4♦= cue, with♥ fit), 3♠= 3card,(resp bids 4♣/4♦/4♥= cue, with♠ fit), 3NT= no 3card, 4♣= both 3card M, 3♣-(P)-3♥/♠ = 6card+, gf

3NT GAMBLING (2), 3NT - 4/5 ♣ = to play, 3NT - 4♦ = asking for solo, then 4♥/♠ solo, 4NT no solo, 5♣ solo ♦, 5♦ solo ♣

### 2♣ OPENING (STRONG)

2♣ - 2♥/♠ = 5c. M + 2 top honours, 2♣ - 3♥/♠ = 6c. M + 2 top honours, 2♣ - 2NT = any 4441 suit + 7+p., then 3♣ is asking solo, 2♣ - 3NT = 2 Aces, 2♣ - 2♦ = relay, 2♣ - 2♦-2♥/♠-3♣ = 2<sup>nd</sup> negative or nat., 2♣ - 2♦ 3♥/♠= strong hand, non forcing mans, semi forcing, 2♣ - 2♦- 2♥/♠-3♥/♠ = 3c.support, at least one K, 2♣ - 2♦- 2/3NT- system on, 2♣ - 2♦- 3♣ - 3♦ 2<sup>nd</sup> negative or nat.+♦, 2♣ - 2♦- 3♣ - 3♦ - 3♥/♠ nat., 4/5 c. ♥/♠, 2♣ - 2♦- 3♦ - 3♥

2<sup>nd</sup>negative or nat. with ♥, 2♣ - 2♦- 3♣ - 3♦- 3♠, 4/5 c.♠, 2♣ - overcall - Dbl = 0-4, no K, Pass = negative, at least one K, 2NT = 5+p., stopper, New suit = 5c.+ 7p., Rdbl = 1<sup>st</sup> round control, KOKKISH AFTER 2♣ - 2♦- 2♥= 25+BAL OR NAT ♥, 2♣=Relay 2NT= 25+ bal, 3♥= nat ♥

OPTIONAL MINOR ACES ASK Only in forcing sequences, 1♣/♦ - 4♣/♦ = 4♦/♥ first step shows weakness, then next step asking for Aces, otherwise system on